

# REEL BREAKDOWN

- 1 - 2017 - SUBJECT: Shot from senior thesis film; 'Silent Night'  
RESPONSIBILITIES: All Aspects. Audio recorded by LeDonne.  
COLLABORATORS: none  
SOFTWARE: TVPaint, Photoshop.  
**SPECIAL NOTE:** Film currently WIP - work shown not final rendering.
  
- 2 - 2015 - SUBJECT: Shots from Haunted Dollhouse  
RESPONSIBILITIES: Animation, lighting, texturing, modeling of layout, modeling, rigging, and animation of monster clock character  
COLLABORATORS: "Malcolm" 3D character rig used courtesy of Animschool.com.  
SOFTWARE: MAYA, Premiere, Pixar's Renderman.
  
- 3 - 2016 - SUBJECT: Sequence from junior year short film, "Hanging"  
RESPONSIBILITIES: All Aspects including sound design.  
COLLABORATORS: none  
SOFTWARE: Character animation hand drawn animation in pencil.  
Moving backgrounds and fog effects hand drawn in charcoal.  
Premiere final editing.
  
- 4 - 2017 - SUBJECT: Shot from senior thesis film; 'Silent Night'  
RESPONSIBILITIES: All Aspects.  
COLLABORATORS: none  
SOFTWARE: TVPaint, Photoshop.  
**SPECIAL NOTE:** Film currently WIP - work shown not final rendering.
  
- 5 - 2015 - SUBJECT: Pirate Sword Fight  
RESPONSIBILITIES: Animation, lighting, camera, modeling/rigging/animation of pirate ship mast, sails. Modeling/rigging/animation of sword arcs and bends.  
COLLABORATORS: Ugg 3D character rig created by Josh Daniels.  
"Kayla" 3D character rig created by Josh Sibel.  
SOFTWARE: MAYA.  
**SPECIAL NOTICE:** The mast of the pirate ship rotated independently of the character's action.  
Characters were animated in space to match the ever rotating axis of the ground plane of the mast, without being bound or rigged to the mast plane.
  
- 6 - 2015 - SUBJECT: Doctor's wait animation  
RESPONSIBILITIES: Animation, modeling, lighting  
COLLABORATORS: "Kayla" 3D character rig created by Josh Sibel.  
SOFTWARE: MAYA.
  
- 7 - 2015 - SUBJECT: Villainous dialogue animation  
RESPONSIBILITIES: Animation, Lighting.  
COLLABORATORS: "Argus" 3D character rig created by Long Winter Studios.  
"Stalking You" audio provided by the 11 Second Club.  
SOFTWARE: MAYA.

- 8 - 2015 - SUBJECT: Weight Shift Assignment from Animschool  
RESPONSIBILITIES: Animation.  
COLLABORATORS: Mr. Legs character rig provided by Animschool.com  
SOFTWARE: MAYA.
- 9 - 2015 - SUBJECT: Facial Shifts Assignment.  
RESPONSIBILITIES: Animation.  
COLLABORATORS: Norman rig created by industry.  
SOFTWARE: MAYA.
- 10 - 2016 - SUBJECT: ToonBoom Walk Cycle Assignment  
RESPONSIBILITIES: All Aspects including puppet rig creation.  
COLLABORATORS: None.  
SOFTWARE: ToonBoom Harmony.
- 11 - 2016 - SUBJECT: Hand Drawn Body Mechanics Assignment  
RESPONSIBILITIES: Animation, Ink, Coloring.  
COLLABORATORS: Outside Character Design.  
SOFTWARE: Hand Drawn Paper, Pen Inking, Photoshop.
- 12 - 2014 - SUBJECT: Primitive Theater Assignment at Ringling College.  
RESPONSIBILITIES: All Aspects.  
COLLABORATORS: None.  
SOFTWARE: MAYA.
- 13 - 2014 - SUBJECT: Ball Bounce Assignment at Ringling College.  
RESPONSIBILITIES: All Aspects.  
COLLABORATORS: None.  
SOFTWARE: MAYA.
- 14 - 2016 - SUBJECT: Sequence from junior year short film, "Hanging"  
RESPONSIBILITIES: All Aspects.  
COLLABORATORS: none  
SOFTWARE: Character animation hand drawn animation in pencil.  
Moving backgrounds and fog effects hand drawn in charcoal.  
Premiere final editing.
- 15 - 2016 - SUBJECT: Sequence from junior year short film, "Hanging"  
RESPONSIBILITIES: All Aspects.  
COLLABORATORS: none  
SOFTWARE: Character animation hand drawn animation in pencil.  
Moving backgrounds and fog effects hand drawn in charcoal.  
Premiere final editing.